











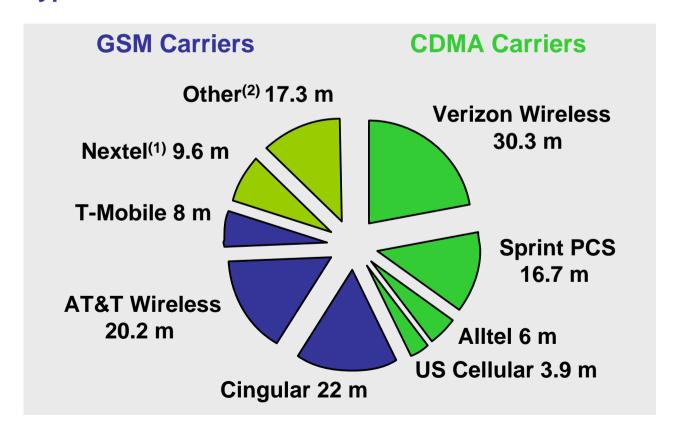
Technology

第3部 北米市場 Faith West Inc.

US Wireless Market

Faith

- 134 m wireless subscribers, 53% market penetration
- One third of subscribers will buy new handset in 12 months
- Polyphonic/multimedia handsets can achieve mass market









Game



Interne



Computer



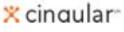
Key Players













































men!





























OPENWAVE*











Introducing Faith West Inc.

- Develop US content business
- Develop market for CMX
- Support Faith's global technology licensing business



9/2001	Opened representative office to explore US market
5/2002	Incorporated as Faith West Inc.
6/2002	Launched Modtones with Verizon Wireless
8/2002	Launched CMX content with Sprint PCS
9/2002	US Cellular BREW market trials; new VZW handsets and marketing
11/2002	Planned Alltel BREW trial
12/2002	Planned launch of Modtones WAP service













Key Strategies for Faith West Inc.



- Leverage Faith Inc. technology and Qualcomm relationship
- Establish Modtones consumer service
 - Build credibility, establish relationships with carriers and OEMs
- Partner with key media brands from position of strength
- Expand internationally with BREW and CMX
 - Create distribution channel, consumer brand and tangible assets
- Identify new technologies for revenue growth
 - Gain insight to market and industry trends, access to opportunities



Computer







Modtones Results





- #1 service on #1 carrier in US market
- First consumer brand for polyphonic ringtones
- 22% penetration rate in enabled handsets
- Pricing: \$1.49 per ringtone, \$6.49 for 5, \$9.99 for 10
- Continued revenue growth projected from:
 - New handset support
 - New carrier support
 - Co-brand partner services



Mobile



Game



Interne



Computer

